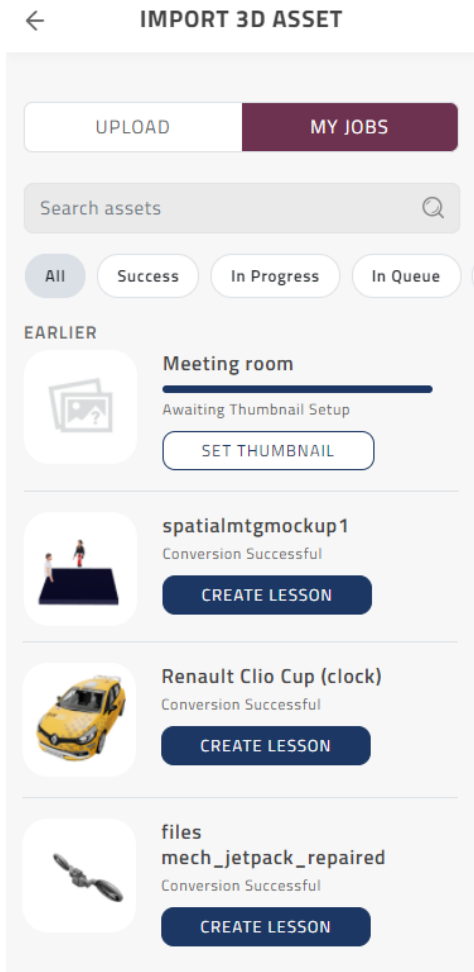
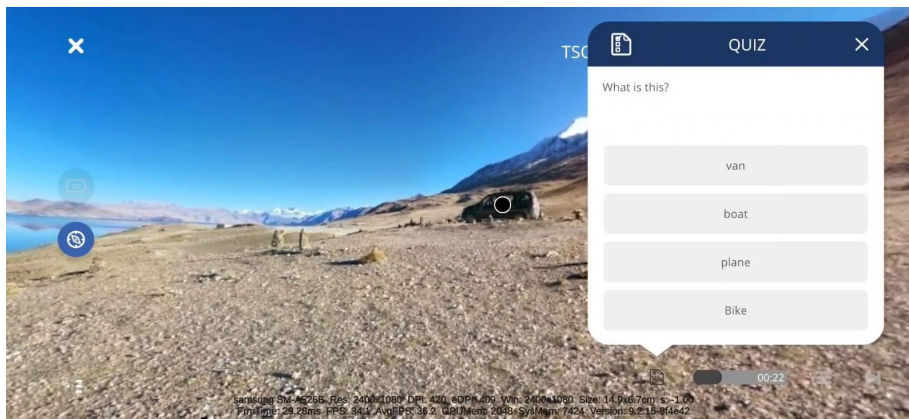
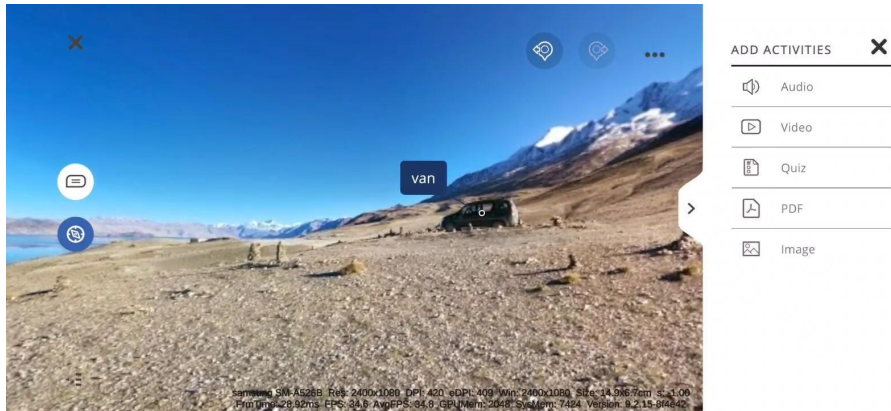


## EON-XR App

Category	Changes description	Video Link
Import 3D	<p>Improved import 3D process to be simpler and UI update for Import 3D dashboard (easier to use) Conversion progress, button to set thumbnail, and thumbnails of assets now shows clearly when you view your list of imported 3D assets.</p>  <p>The screenshot shows the 'IMPORT 3D ASSET' dashboard. At the top, there's a back arrow and the title 'IMPORT 3D ASSET'. Below this are two tabs: 'UPLOAD' and 'MY JOBS'. A search bar labeled 'Search assets' is present. There are four filter buttons: 'All', 'Success', 'In Progress', and 'In Queue'. The 'All' button is selected. Below the filters, the word 'EARLIER' is displayed. The main content area lists four items:</p> <ul style="list-style-type: none"> <li><b>Meeting room</b>: Status 'Awaiting Thumbnail Setup'. It has a 'SET THUMBAIL' button.</li> <li><b>spatialmtgmockup1</b>: Status 'Conversion Successful'. It has a 'CREATE LESSON' button.</li> <li><b>Renault Clio Cup (clock)</b>: Status 'Conversion Successful'. It has a 'CREATE LESSON' button.</li> <li><b>files mech_jetpack_repaired</b>: Status 'Conversion Successful'. It has a 'CREATE LESSON' button.</li> </ul>	

360  
Lessons

360 Lessons has been updated, and now you can add Quiz into your lesson.



There have been various bug fixes and UX improvements made to 360 lesson.

- The bug where 360 view gets locked up when using speech to voice for adding new annotation on mobile has been fixed.

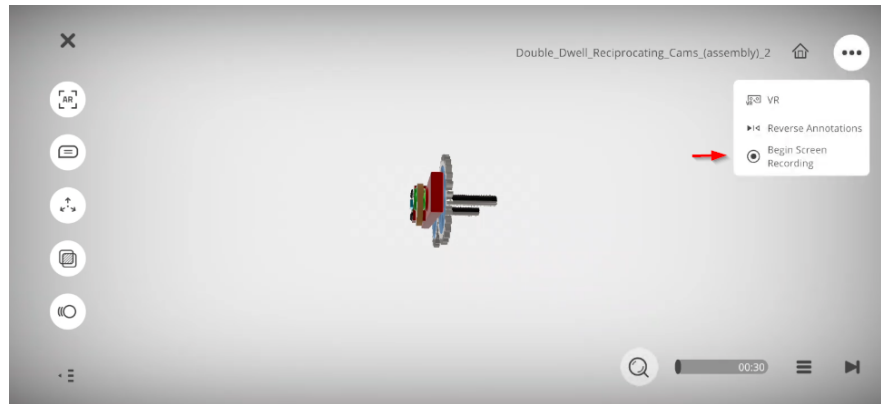
Localizati  
on

Added hebrew & German language  
Fix Russian and Romanian characters missing issue

Others

### Added Screen recording

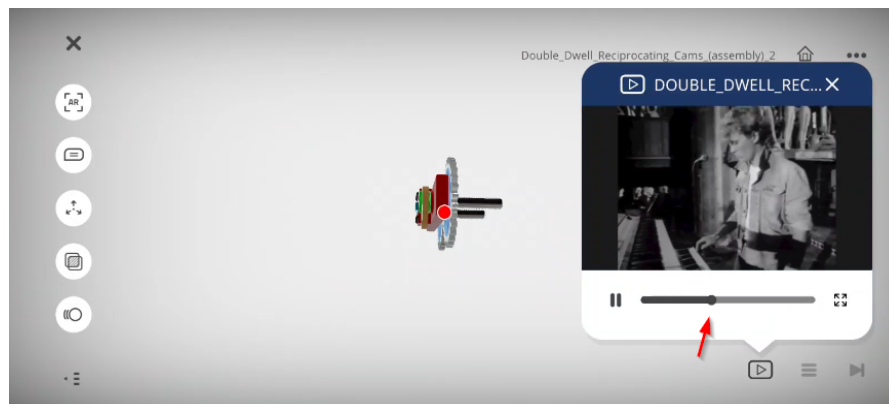
- You can now record and share the experience on social media using this new feature.

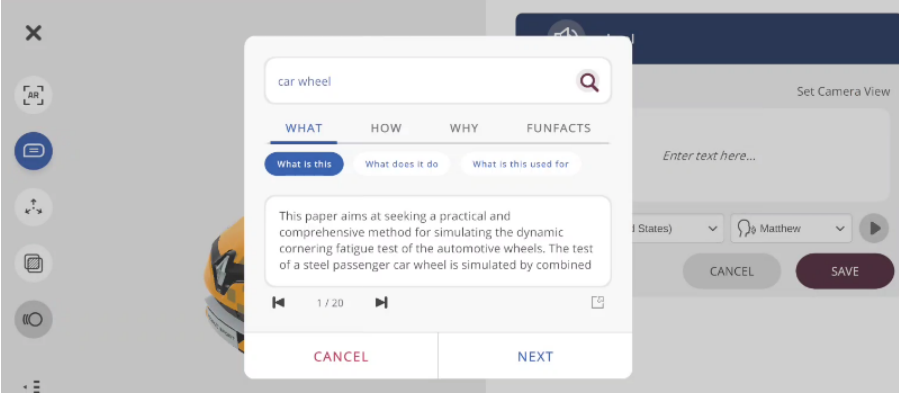


### Optimized functions for scanned assets (single meshes)

- Locate activity hidden
- Annotation line direction based surface normal

### Added progress slider in video panel



MergedXR	<p><b>Camera AI</b></p> <ul style="list-style-type: none"> <li>The Image Search function has been improved. It returns better matches for images taken. Function will return keywords or recognized text from your images to search for related media for you to include in your lesson.</li> </ul> <p><b>AR panels</b></p> <ul style="list-style-type: none"> <li>Annotations in AR are now rendered in 3D and can be moved in 3D Space too.</li> <li>You can now move an annotation point or delete annotation while in AR mode.</li> <li>Video activity that are added in an annotation are now shown in foldable panels, and you can move these panels and place them anywhere in 3D space</li> <li>More activity types will be added to AR Panels in next release</li> </ul>	<a href="#">Camera AI</a>  <a href="#">AR panels</a>
Audio > Text to Speech	<p><b>Improved search function</b> to return only relevant results in TTS/ Cloud Search</p> 	
Spatial Meeting	<p><b>Spatial meeting has been improved,</b></p> <ul style="list-style-type: none"> <li>Multiple fixes, improvement to user experience and improvements related to avatar positioning.</li> </ul>	
Fixes	<ul style="list-style-type: none"> <li>Resolved issue where Video no longer playing after adding an annotation using voice recognition</li> <li>Resolved an Issue with reordering of activity via the side panel.</li> </ul>	

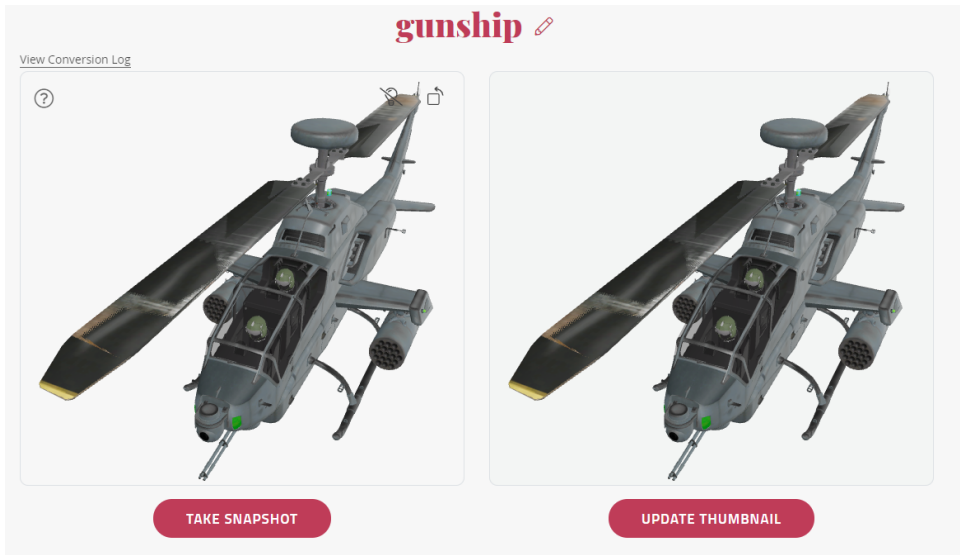
	<ul style="list-style-type: none"> <li>Fixed a number of RTL alignment, text mistakes</li> </ul>	
3D recording in AR	When viewing 3D recording in AR has been improved, the floating hand is now replaced with a full body avatar pointing to the 3D mode.	<a href="#">Video 1</a> <a href="#">Video 2</a> <a href="#">Video 3</a>
Ui Improvement	<ul style="list-style-type: none"> <li>In edit mode, side panel expanded size is now limited 2 different sizes</li> <li>Toggling the side panel is a lot more snappier, the slide animation has been improved.</li> </ul>	

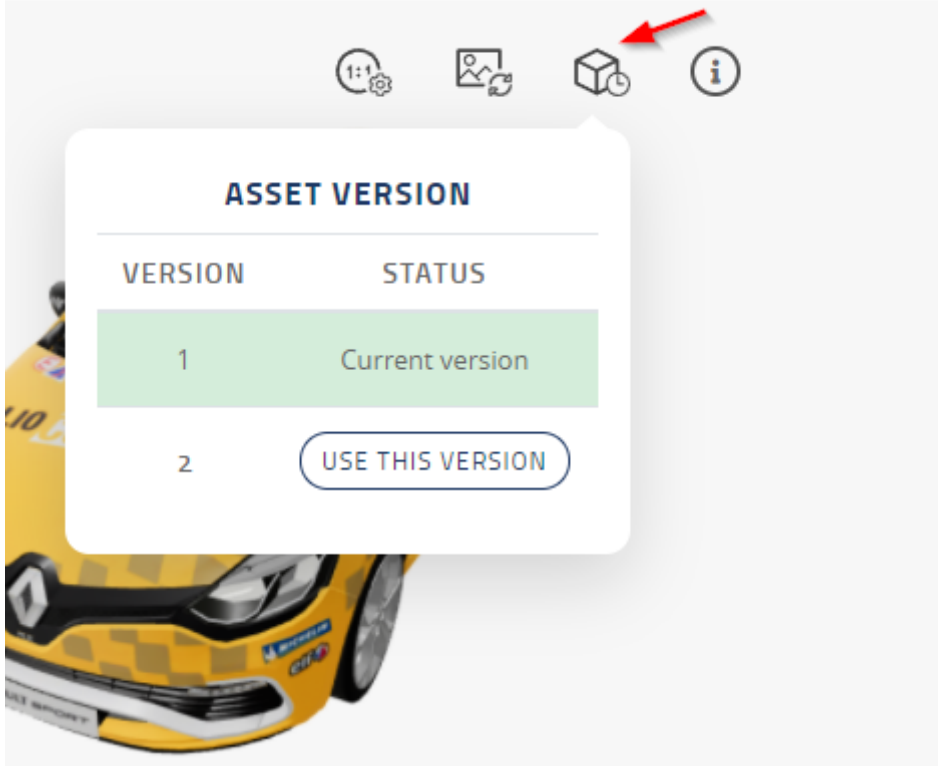
## Web Portal

Category	Changes description	Video
1:1 Settings	<p>1:1 settings (previously named AR/VR settings) has been improved and it is easier now to set 1:1 for your assets</p> <ul style="list-style-type: none"> <li>You can now set 1:1 scale settings in the asset or lesson's details page.</li> <li>(if you own the asset, the setting will be saved in the asset, else it will be saved in the lesson)</li> <li>You will be notified if the asset used is not 1:1 scale</li> </ul>	<a href="#">Video 1</a>

Thumbnail  
generation

We have improved the image quality of the generated thumbnails, it will now sharper and will no longer show jagged lines, field of view has also been increased, so you see more of the 3D environment.



Lesson	<p><b>Asset Versions</b> - we have added this feature to the lesson details page, which allows authors of lessons to update their lesson with the latest asset version when the asset is updated.</p> <ul style="list-style-type: none"> <li>• When a 3D asset's GLB file is update, from lesson details page, lesson author can click on 'asset version' icon to switch to a different asset version</li> <li>• If that newer version does not work for the lesson, lesson author can revert back to the previous asset version.</li> </ul>  <p><b>Request to publish function</b> - has also been added for lesson authors who do not have right to publish, Admins with will be notified (via mobile push notification or notifications in web portal)</p>	
Localizat ion	Added Hebrew & German language	
Classic Portal	<p>We will be removing access to the classic web portal with 9.3 release, with 9.2 release, the following functions has been disabled</p> <ul style="list-style-type: none"> <li>• Disabled Asset upload &amp; Advanced model</li> <li>• This is done to maintain the integrity of the data in eon-xr.</li> </ul>	

## Import 3D

### Credit author for 3D asset


When downloading free 3D models from sites like SketchFab, you can now “credit the author”, by copying the author info

#### Licensing information


**CC Attribution**  
Author must be credited.  
Commercial use is allowed.

[LEARN MORE](#)


**Credit the Creator**  
Gunship by 3D only is licensed  
under Creative Commons  
Attribution

 [COPY](#)

And pasting the info when importing the 3D asset.

  
SCENE.GLB  
1 FILE(S) ACCEPTED

[Accepted Formats](#) [Checklist](#) [Get Free 3D Assets](#)



CREDIT AUTHOR 

CATEGORY

[START UPLOAD](#) [RESET](#)

The credit author will show in the assets details page.









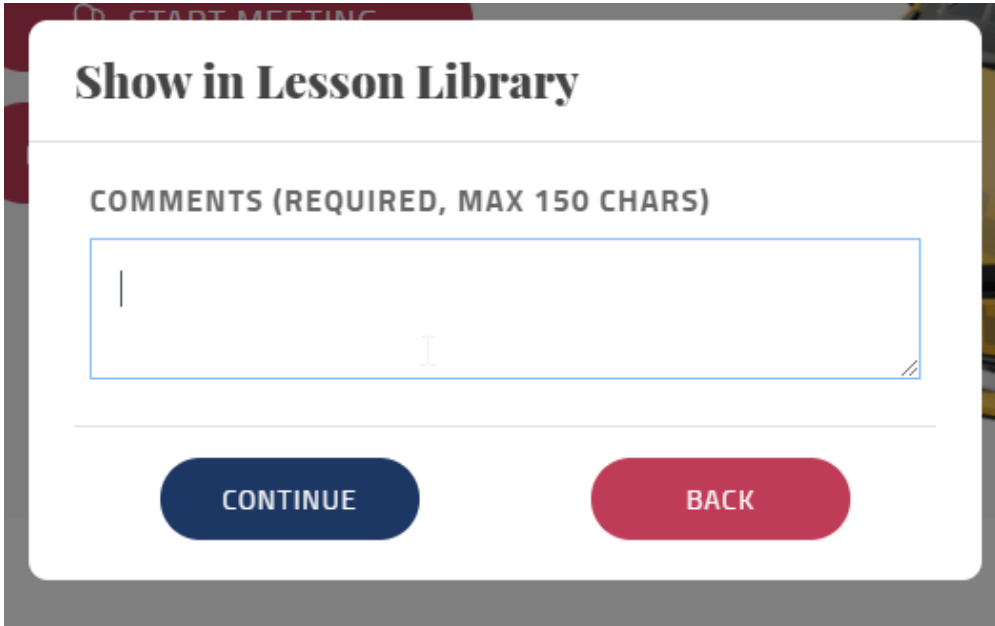
	<div data-bbox="355 210 1297 951"> <div> OVERVIEW SOURCES HIERARCHY AUDIT RECORDS </div> <div> ⚠ This asset does not have 1:1 scale settings yet. <a href="#">Set it now</a> </div> <div> + CREATE LESSON </div> <div> 👁 PREVIEW </div> <div> CATEGORY <div>GEOGRAPHY</div> </div> <div> <div> CREATED BY LAST MODIFIED </div> <div> <div>F</div> FARID@EONREALITY.COM 19 OCT 2021 </div> </div> <div> <div> ID STATUS </div> <div> 156866 NOT IN LIBRARY </div> </div> <div> CREDITS <p>"Gunship" (<a href="https://skfb.ly/o7WJr">https://skfb.ly/o7WJr</a>) by 3D only is licensed under Creative Commons Attribution (<a href="http://creativecommons.org/licenses/by/4.0/">http://creativecommons.org/licenses/by/4.0/</a>). </p> </div>  </div>	
Fixes	<p>Lesson composition - removed Build Activity &amp; fixed issue where (pdf and image activity not showing)</p> <p>Added warning on lesson details page on portal if viewed on macintosh safari browser</p>	

## Audit Events

**Audit events** is a new function that has been added to lessons and assets.

- The function provides audit information about the resource (who and when it was edited, deleted, published, unpublished and other audit events)
- This function is available for 3D assets, 3D Lessons & 360 Lessons
- Only the owner of the resource or admin would have the rights to view it.

OVERVIEW	SOURCES	HIERARCHY	AUDIT RECORDS
ASSET AUDIT RECORDS			
DATE	EVENT NAME	USER NAME	ADDITIONAL INFORMATION
10/12/2021 8:57:49 AM	Updating Asset		Asset 3D Update Name
10/12/2021 8:57:34 AM	Updating Asset		Asset 3D Update Files
10/11/2021 9:26:35 AM	Publication / Unpublishing		Published 3D AssetID: 129157
10/11/2021 9:26:28 AM	Updating Asset		Asset 3D Update Name
10/11/2021 9:26:10 AM	Updating Asset		Asset 3D Update Name
10/11/2021 9:25:10 AM	Create Asset		Imported via Web
Show <input type="button" value="10"/> <input type="button" value="20"/> <input type="button" value="40"/> <input type="button" value="80"/>			
◀ Page 1 / 1 ▶			

<p>Comments on action</p>	<p>When a user (publish, unpublish, deletes or undeletes) a resource (assets or lessons), a comments prompt will show, for the user to provide a comment on why such an action was taken. This function was developed to track who and why an asset was deleted or published.</p> 	
<p>Assign lesson &gt; partial email displayed</p>	<p>Assign lesson has been updated to include partial email of the user, this would be useful for cases where user would need to differentiate between 2 users with similar names.</p>	

## Manage Assignment

NAME

jon gree



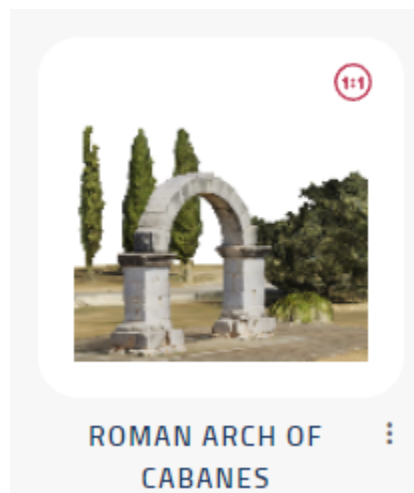
USERS

Jon Greene (jon\*\*\*@hot\*\*\*.com)

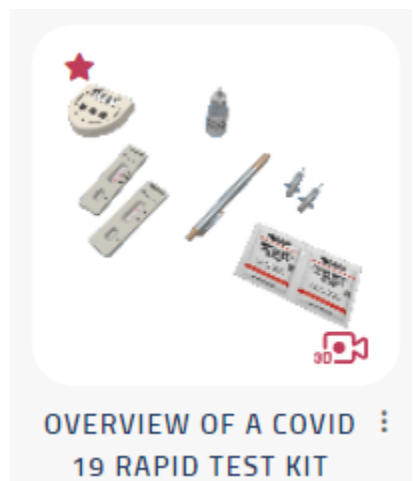
Jon Greene (jon\*\*\*@eon\*\*\*.com)

DONE

1:1 & 3D  
recording  
icons




This indicates that the asset used in the lesson is a 1:1 scale

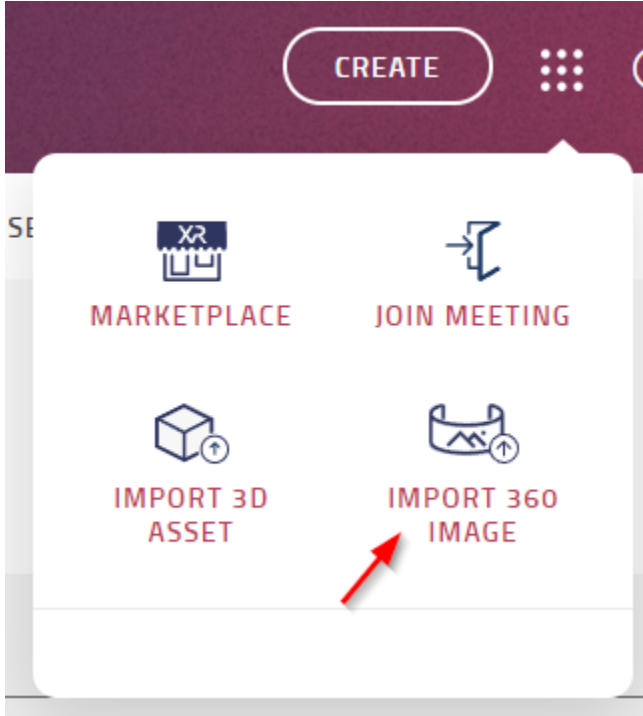


This indicate that the lesson is an Editor choice lesson and the lesson includes a 3D recording activity



This indicates the asset contains animation and the asset is a copy by reference asset.

	<div><div><div><div>ROMAN ARCH OF CA</div><div>HISTORICAL HERITAGE</div><div><div>10/19/2021 3:19:00</div><div>PUBLISHED</div></div></div></div><div><p>This indicates the asset is 1:1 Scale and is a single mesh asset.</p></div></div>	
Admin > improved Roles page	<ul style="list-style-type: none"><li>• We have improved and cleaned up the roles management page (roles that are deprecated has been removed, and names of existing roles has been updated to make it clearer)</li><li>• We have added a new new roles.<ul style="list-style-type: none"><li>• Modify LTI</li><li>• Modify Editors' Choice</li><li>• Assign Content Created By User</li><li>• View All Lesson Statistics</li></ul></li><li>• On rollover a role name, you will get a tooltip on the description of the role</li><li>• Roles permission has also been fully enforced in this release</li></ul> <div><div><div>Content Management</div><div><div><div><div><input checked="" type="checkbox"/> Start Meeting</div><div><input type="checkbox"/> Publish Content Created By Any User</div></div><div><div><input checked="" type="checkbox"/> View All Content</div><div><input type="checkbox"/> Assign Content Created By Any User</div></div><div><div><input checked="" type="checkbox"/> Create Content</div><div><input type="checkbox"/> Publish Content Created By User</div></div><div><div><input type="checkbox"/> Mod</div><div><input type="checkbox"/> Assign</div></div></div><div>Allow user to assign own content to other users (to view or edit)</div></div></div></div>	

<p>Import 360</p>	<p>You can now easily import 360 images, like how you would with 3D lessons.</p>  <p>The screenshot shows a mobile application interface with a dark purple header containing a 'CREATE' button. Below the header is a white card with four options: 'MARKETPLACE' (with an XR icon), 'JOIN MEETING' (with a meeting icon), 'IMPORT 3D ASSET' (with a cube icon), and 'IMPORT 360 IMAGE' (with a 360-degree camera icon). A red arrow points to the 'IMPORT 360 IMAGE' option.</p>	
<p>Others</p>	<ul style="list-style-type: none"> <li>• In lesson set up page, “Category” is now in alphabetical order</li> <li>• For LTI, the default expiration for an account is changed from 120 days to 1 day <ul style="list-style-type: none"> <li>• On next LTI access, the account expiry will be extended by 1 day.</li> <li>• This feature helps institution with lot of users (e.g.universities) where users might access eon-xr for few times before they leave the school and the next batch of student joins in)</li> </ul> </li> <li>• Admin &gt; <ul style="list-style-type: none"> <li>• Category Mgmt &gt; Lesson count (split to Pub and Unpub) - easier for admin to manage the list.</li> <li>• Fix and issue where user cant be deleted, if the user that do not have licenses/roles/group</li> </ul> </li> <li>• Enable Admin to be able to (Publish/ Unpub) and (Delete) byRef Assets</li> <li>• Fix: on MacOS when launch 3D and if (XRDesk) is not install, to provide link to download macOS version of XRDesk (previously the link was for Windows version)</li> </ul>	

